FS1 and FS2	
 Work of artists Look at the work of a range of famous artists that relate to current learning. Describe what they can see if pieces of artwork. Give their opinion. Take inspiration from famous pieces of art work and use them to influence their own art work that they produce. 	 <u>3D</u> Handle, feel, manipulate and enjoy using different malleable materials e.g. playdough, plasticine, clay. Construction using recycled, natural and man-made materials. Building and destroying Shape, experiment and model using different materials.
 Exploring and evaluating their ideas Look and talk about what they have produced, describing simple techniques and media used. Recognise and describe key features of their own and others' work. 	Printing • Rubbing prints e.g. leaf or bark. • Print with a variety of objects • Use body parts to print • Print with block colours • Create simple repeating patterns • Create simple symmetry using print
Drawing • Begin to use a variety of drawing tools • Use drawings to tell a story • Investigate different lines • Encourage accurate drawing of people • Use a range of different tools to make marks • Learn the names of different tools	 <u>Collage</u> Create simple collage using a variety of natural and man-made materials. Tearing and cutting paper. Create collages for a purpose. e.g. animal or human face.
 Painting Paint with a wide range of colours. Experiment with, recognise and name the primary colours. Explore mixing primary colours (not formal). Apply paint in different ways e.g. brushes, fingers, sticks, rollers, combs etc. Add materials to create textured paint e.g. sand, glue, sawdust. 	

KS1	
 Work of artists Study the work of a range of great artists, craft makers and designers and understand the historical and cultural development of their art forms. Evaluate and analyse creative works using the language of art, craft and design. Describe the similarities and differences between different practices and disciplines and making links to their own work. Express an opinion on the work of famous, notable artists. Use inspiration from famous, notable artists to create their own work and compare 	 <u>3D</u> Manipulate malleable materials in a variety of ways i.e. rolling, joining and kneading. Explore sculpture with a range of malleable media. Work safely with materials and tools. Experiment with constructing and joining recycled, natural and manmade materials. Use decorative techniques Weaving different materials.
 Exploring and evaluating their ideas Record and explore ideas from first hand observations. Ask and answer questions about starting points from their work. Develop and share their ideas, try things out and make changes. Describe differences and similarities between different practices and disciplines, making links to their own work. Think critically about their art and design work. 	 Printing Print with a range of hard and soft materials e.g. corks, sponge, vegetables. Take simple prints i.e. mono printing Make printing boards, thinking carefully about material choices to create their own mono print. Explore printing onto different surfaces. Create patterns using print.
 <u>Drawing</u> Experiment with different marks and control marks made with different media: pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoint pens, chalk, pastels and oil pastels. Draw lines and shapes from observations. Draw to record experiences and feelings. Consider how their drawing will look on the page (discuss negative space). Investigate tone by drawing light/dark lines, patterns and shapes. 	 <u>Collage</u> Create images from a variety of media e.g. paper, photocopies, fabric, crepe paper, tissue paper, magazines etc. Arrange and glue materials to different backgrounds. Fold, crumple, tear and overlap papers.
 Painting Use a variety of tools and techniques to apply paint i.e. brush sizes and types Mix and match colours to the artefact/object/landscape etc. they are painting. Work on different scales (including large scale) Name all primary and secondary colours. Mix primary colours to make secondary colours Make as many tones of one colour as possible (using white). Learn how to darken colours without using black. Create textured paint by adding material, i.e. sand or plaster. 	

Lower KS2	
Work of artists	<u>3D</u>
 Work of artists Explore the work of a range of great artist, architects and designers and understand the historical and cultural development of their art forms. Evaluate and analyse great works using the language of art, craft and design. Use inspiration from famous artists to replicate a piece of work. Reflect upon their work inspired by a famous, notable artist and refer to techniques and effect. Express an opinion on the work of famous, notable artists and refer to techniques and effects they have used. Exploring and evaluating their ideas Create a sketchbook to record their observations and use them to review and revisit ideas. Record and explore ideas from first hand observations, experience and imagination and ideas for different purposes. Question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. Think critically about their art and design work Discuss their own and others work, expressing thoughts and feelings, and using their 	 Plan, design and make models from observation or imagination. Develop skills in joining, extending and modelling using clay and other malleable materials. Use papier mache to create simple 3D effects. Experiments with constructing and joining recycled, natural and manmade materials. Add materials to the sculpture and create textures and patterns in malleable materials such as clay. Printing Create printing blocks using relief or impressed method Develop print techniques i.e. mono -printing, block printing, relief or impressed method. Create repeating patterns. Use more than one colour to layer in a print. Modify and adapt their print.
increasing knowledge and understanding of artists and techniques.	
Drawing	Collage
 Experiment with different grades of pencil to achieve tone (B-9B). Experiment with marks and lines with a wide range of implements e.g. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoint pens, chalk, pastels and oil pastels. Draw initial sketches in preparation for painting. Show an awareness of both positive and negative space when drawing. Create more accurate drawings of people, thinking about proportion. 	 Select colours and materials to create effect, giving reasons for their choices. Experiment with a range of collage techniques such as tearing, overlapping, tessellation, mosaic, montage and layering to create images and represent textures.
Painting	
 Use different types and sizes of paint brushes and use varied techniques to create shape, textures, patterns and lines. Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textural effects, adding depth and distance. Use language of and mix primary and secondary colours and use tints and shades. Explore the use of colour when painting in reflect mood and using hot and cold colours in their work. 	

Upper KS2	
 Work of artists Explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. Evaluate and analyse creative works using the language of art, craft and design. Give detailed observations about notable artists', artisans' and designers' work. Offer facts about notable artists', artisans' and designers' lives. 	 <u>3D</u> Shape, form, model and construct from observation and imagination Use recycled, natural and manmade materials to create sculptures. Plan a sculpture through drawing and other preparatory work Develop cutting and joining skills when using clay including using wire, slabs, coils and slips etc. Use tools and materials to carve, add shape, produce patterns and add textures in malleable materials.
 Exploring and evaluating their ideas Create a sketchbook to record their observations and use to review and revisit ideas. Record and explore ideas from first hand observations, experience and imagination and ideas for different purposes. Identify what they might change in their current work or develop in their future work. Question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. Think critically about their art and design work. Discuss and review their own and the work of others, discussing the techniques and media used and expressing their thoughts and feelings very clearly. Drawing Work on sustained, independent, detailed drawings. Develop close observational skills. 	Printing • Design and create printing blocks or tiles using sketchbook ideas. • Develop techniques e.g. mono-printing, block printing, relief or impressed method. • Experiment with overprinting motifs and colours • Interpret environmental and manmade patterns in print. • Combine prints to make a piece • Add collage to a printed or painted background. • Use a range of mixed media to create collages.
 Develop close observational skins. Use a variety of tools for drawing and be able to select the most appropriate. Use a variety of techniques for to add effect e.g. shadows, reflection, hatching, cross-hatching and blending. Identify and draw the light on objects from different directions. Develop drawing using tonal contrast and mixed media. Begin to use simple perspective in their work e.g. by using a single focal point on a horizon. Begin to develop an awareness of composition, scale and proportion e.g. foreground, middle ground, background. Produce increasingly accurate drawings of people, thinking about scale and proportion. 	 Create and arrange accurate patterns in collage. Use different techniques, colours and textures when designing and making pieces of work. Plan and design a collage and use as a means of extending work from initial ideas.
 Painting Develop a painting from a drawing. Experiment with different media and materials for painting e.g. acrylic, watercolour and oil paints. Paint imaginative works from a variety of different sources e.g. observational drawing, music, poetry. Mix and match colours to create atmosphere and light effects. Choose colours of paint for purpose and mix and explore colour to express and evoke feelings. Identify, mix and use primary, secondary, tertiary, complimentary and contrasting colours and use tints, tones and shades. 	

Famous Artists				
Drawing		Painting		
Leonardo Da Vinci	Vincent Van Gogh	Jackson Pollock	Franz Marc	
Picasso	Poonac	Vincent Van Gogh	Joan Miro	
Michelangelo	L.S. Lowry	Picasso	Pierre-Auguste Renoir	
Wassily Kandinsky	Frank-Lloyd Wright	Claude Monet	Rhiannon Roberts	
Edward Hooper	Rembrandt	Marc Chagall	Rene Magritte	
David Hockney	Egon Schiele	Ben Mosley	Henri Rousseau	
Joan Miro	Edvard Munch	Yvonne Coomber	Mark Rothko	
Hiroshige		Georgia O' Keefe	Salvador Dali	
		Paul Klee	Piet Mondrian	
		David Hockney	Fernand Leger	
		Alfred Wallis	Frida Kahlo	
		Joaquin Torres-Garcia	John Singer Sargent	
		Helen Frankenthaler	John-Michel Basquiat	
		Mary Cassatt	Bridget Riley	
		John Constable	Kathleen Waterloo	
<u>3D</u>		Printing		
Andy Goldsworthy	Barbara Hepworth	Hokusai	Andy Warhol	
Joan Miro	Marc Quinn	Dan Mather	Sir Terry Frost	
Michelle Reader	Jill Townsley	Ben Rider	Berenice Sydney	
Brendan Jamison	Eva Rothschild	Bryan Wynter	Naum Gabo	
Alexander Calder	David Oliveira	Tamara Sorkin	Engelina Zandstra	
Joaquin Torres-Garcia	Henry Moore	Michael Weatherly		
Nick Mackman	Eva Hesse			
Naum Gabo				
Collage				
Beatriz Milhazes	Hannah Hoch			
Henri Matisse	Richard Hamilton			
George Braque	Joseph Cornell			
Andy Warhol	Marcel Duchamp			
Peter Blake	Cecil Touchan			
Francis Picabia	Romare Bearden			
Derek Gores	Hans Arp			